

Wizards' Slapjack

Can you catch the Golden Snitch?

2-6 players

Object: Score the most points

Rules of Play: Choose your house pawn (tower) to represent you or your *team. Grab a piece of paper and pencil to record points. Pass out cards evenly (disregard leftovers but peek to be sure the Golden Snitch wasn't an extra leftover card. If it was, just reshuffle and pass the cards out again).

Youngest player goes first. Going counterclockwise each person flips a card face up into a center pile. If the card is a Quaffle (10 points) or Golden Snitch (150 points) try to be the first to slap the card. Whoever is first records the point value of that top card on the scorekeeping paper. If a Bludger (negative 5 points) is accidentally slapped, the player must subtract those points from their total. Other cards are just fun decoys. The game ends when the Golden Snitch is slapped and points are added up. Most points wins the Quidditch Cup.

We recommend playing tournament style with multiple rounds. Best 2 out of 3 is the winner. *If playing teams, add your points together at the end of each game.

No Timeturning. No Felix Felicis.

